

BUILD A BETTER FUTURE

FIGHT FOR OUR LIVING STANDARDS

Our living standards are what make Australia a great place to live.

These living standards have been built by generations of union members. They are based on the idea that all people, regardless of their background, deserve a fair go.

Our living standards are now under significant attack. This includes: Medicare, affordable higher education, pensions, superannuation and our rights at work.

50,000 Union members responded to a survey by Australian unions. They said they were worried about their future, the future of their children and stressed by pressures on their families' living standards.

We can turn this around.

Union members in workplaces across Australia are voting to support a demand on all governments and our employers. We want a different Australia, one where our living standards are protected.

Add the name of your workplace by passing this resolution and submitting the result.

What can I do?

1. Take a photo of the resolution & email it to betterfuture@actu.org.au	2. Volunteer to be part of the campaign; betterfuture@actu.org.au
3. Take a picture of the people at your meeting and email it to betterfuture@actu.org.au	4. Ask any non-members in your workplace to join the union to join the campaign.

Build a better future – workplace resolution.

We, the members of (union name)

working at (place of work) (state),

believe Australia is heading in the **WRONG** direction.

WE DEMAND OUR GOVERNMENTS' SUPPORT

1. Workers' Rights	Defended and extended with secure jobs.
2. Medicare	Universal healthcare for all Australians.
3. Education	The highest quality for all Australians.
4. Public Services	Owned by everyone for the benefit of everyone.
5. A Secure Retirement	Decent pensions and superannuation.
6. A Fair Go For All	Everyone supported and everyone contributes their fair share of tax.

We call on our politicians and employers to stand with us and defend our living standards:

LET'S BUILD A BETTER FUTURE

NO. OF VOTES	
FOR	
AGAINST	
ABSTAIN	