

## **BLM 2.3 - Sustainable Livelihoods Card Game Instructions Sheet**

### Materials

- Sustainable Livelihoods score card for each person
- Sustainable Livelihoods cards (one set per group, face down on the table in the middle of the group)

### Objective

The objective of the game is to create a sustainable livelihood for yourself by collecting the most points in each type of asset category.

*Note: You may have positive or negative point scores in the game.*

### Instructions

1. Students take turns drawing a Sustainable Livelihoods card from the middle and reading it aloud to the group. The player, or sometimes the whole group, adjusts their Asset points as indicated on the card. Each person draws only one card per turn and keeps the card chosen in their own pile.
2. Continue until all of the cards have been used.
3. At the end of the game each student tallies his/her total points.
4. Each group must decide which person in the group has achieved the most sustainable livelihood which will lead to the highest quality of life and explain their reasoning.
5. Each group presents their sustainable livelihoods winner and explains why he/she was considered to have achieved the most sustainable livelihood/highest quality of life.