

## Digital Creators Community Project

**To comply with our contractual agreement with the federal government any press releases must include the following statement.**

“The Wodonga Federation of Government Schools Digital Technologies project is supported by the Australian Government Department of Education and Training through the Digital Literacy School Grants Program.”

### Grant Details

The Federation has received \$50,000 in funding to deliver the Digital Creator Community Project across the 8 schools from F-12 including the students with special needs from Belvoir Special School. The government received a large number of applications, making the selection process very competitive. This project is one of only 54 to receive funding. Digital Literacy School Grants Program (DLSG) <https://www.education.gov.au/digital-literacy-school-grants-dlsg>.

### Key Personnel

#### **Melissa Long**

[info@wodonga.vic.edu.au](mailto:info@wodonga.vic.edu.au)

0419 213 496

*Executive Officer/Wodonga Federation of Government Schools*

#### **Scott Nugent**

[scott@wssc.vic.edu.au](mailto:scott@wssc.vic.edu.au)

0447 592 837

*Digital Literacy School Grant Project Leader/Wodonga Federation of Government Schools  
eLearning Coordinator/Wodonga Senior Secondary College*

### Participating Schools

Belvoir Special School, Baranduda Primary School, Melrose Primary School, Wodonga Primary School, Wodonga South Primary School, Wodonga West Primary School, Wodonga Middle Years College and Wodonga Senior Secondary College

### Combined School Profiles

The Federation provides learning and developmental pathways for 60% (4318) of Wodonga's children and young people and employs 350 teachers. The Federation also has a significant number of students who identify as Aboriginal or Torres Strait Islander (6.8%) and Students with Disability (7.5%).

### Purpose

The purpose of the Digital Creators Community Project (DCCP) is to develop collaboration between schools, provide professional development and curriculum resources for the federation teachers, guaranteeing successful delivery of the new Digital Technologies Curriculum to every student. We will purchase advanced digital technologies hardware such as 3D printers, robotics and programmable hardware to challenge and extend students. The project will create opportunities for students across schools to mentor, share and innovate.

### Goals

- Create digital leaders in every school
- Develop teacher expertise and confidence
- Provide access to advanced Digital Technologies Hardware
- Develop student aspirations
- Create an online collaboration space for curriculum and students
- Develop capability for students to use Digital Technologies cross-curricular
- Create opportunity for students to share their success and projects with local community